

gabriela
PURRI R. GOMES

INTERACTION DESIGNER
VISUAL ARTIST

📍 Los Angeles, CA
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🌐 www.aboutgabi.com

SKILLS

Interactive Media

- Unity (C#)
- Git
- Perforce
- Arduino
- Processing

3D Modeling | Animation

- Cinema 4D
- Adobe After Effects

Graphic/UI Design

- Adobe Photoshop
- Adobe Illustrator
- Sketch
- Principle
- Adobe InDesign

Film Editing

- Adobe Premiere Pro
- Final Cut Pro

Sound Design

- Logic Pro
- Adobe Audition

Other

- Wordpress
- Microsoft Office

LANGUAGES

Portuguese (Native)
English (Fluent)
French (Fluent)
German (currently learning)



EDUCATION

● **University of Southern California, Los Angeles**
August 2015 - present
MFA IN INTERACTIVE MEDIA & GAME DESIGN
Annenberg Graduate Fellow | GPA: 3.95

● **American University in Dubai, United Arab Emirates**
September 2010 - June 2014
BFA IN VISUAL COMMUNICATION - DIGITAL MEDIA
Magna Cum Laude

● **Queensland School of Film & Television, Australia**
March 2008 - November 2009
DIPLOMA OF SCREEN | CERTIFICATE III IN SCREEN



EXPERIENCE

● GRADUATE RESEARCH ASSISTANT & ANNENBERG FELLOW
Game Innovation Lab, USC, Los Angeles

- August 2016 - present
- Worked as an interaction designer and concept artist for a Fitbit-based mobile game (currently in development).
 - Working as a technical artist on a new version of the documentary game 'The Cat and the Coup', currently in development for the PS4.
 - Working as a French Translator for Walden, a game.

● SUMMER ASSOCIATE | VR INNOVATION PROGRAM
Sony Pictures Entertainment, Los Angeles

- June 2016 - August 2016
- Part of the inaugural Sony Innovation Program, working hand-in-hand with studio executives developing VR content based on leading Sony franchises.
 - As Lead Artist & Experience Designer, worked alongside the Sony Pictures Home Entertainment team on a VR experience for the HTC Vive, combining volumetric video capture and a CGI environment.

● GRAPHIC DESIGNER & MEDIA SUPPORT SPECIALIST
Annenberg Digital Lounge, Los Angeles

- September 2015 - May 2016
- Designed both print and digital materials for events and workshops, and digital signage to promote the space.
 - Provided hands-on support for students, staff, and faculty in the helpdesk.
 - Created online tutorials for the Digital Lounge website.

● RESEARCH ASSISTANT | THE LIBVIZ PROJECT
University of Southern California, Los Angeles

- October 2015 - May 2016
- UI Designer & Digital Media Creative for a library interface & search experience project.
 - Responsibilities included visual implementation of the UI, as well as representation of 3D tangible objects using stop-motion, light field imaging, 3D scan, photography and video.

MEDIA INTERN

Yahoo, Dubai

September 2013 - July 2014

- Worked alongside the English editorial team, producing visual and written content for Yahoo.
- Involved in creative input and content development in all levels, from editors to Head of Media.
- Played a key role in the creation and management of special sections of Yahoo's website, such as Year in Review and the 2014 World Cup Coverage.



HONORS & AWARDS

USC ANNENBERG GRADUATE FELLOWSHIP

University of Southern California, 2016

OUTSTANDING DIGITAL MEDIA STUDENT AWARD

American University in Dubai, 2014

Recognizes graduating students for academic excellence and outstanding performance.

YAHOO MEDIA AWARD

Yahoo! Middle East, 2014

First intern to receive an internal Media Award for outstanding performance and contribution to the team.

2013 SHEIKHA MANAL YOUNG ARTIST AWARD

The Cultural Office, Dubai

Third Place Multimedia Award with the short film 'A Metaphor of the Mind'. The award recognizes talented individuals who have demonstrated exceptional artistic promise.

2013 STUDENT VIDEOGRAPHER AWARD

Atlantis the Palm & AUD, Dubai

Winner of the Guest Journalist Competition.



EXTRACURRICULAR

THEMED ENTERTAINMENT ASSOCIATION

NEXTGEN MEMBER

ACADEMIC MEMBER

**USC Sidney Harman Academy for Polymathic Study
Los Angeles, California, 2016- present**

2013 MEDIA DESIGN SUMMER SCHOOL

Technische Universität, Dresden, Germany

Chosen by faculty to attend TU Dresden's Media Design Workshop on media interaction research and development.

STUDY ABROAD PROGRAM

Dublin City University, Ireland, 2012

3D & Advanced Photojournalism | 1 Semester

MOTION GRAPHICS & COMPOSITING COURSE |

3D STEREOSCOPIC WORKSHOP

twofour54, Abu Dhabi, 2011